**Tournament Rules**

**Clock:**

**(2)- 20 Minute Running Clock Halves (stops last two minutes of each half) All divisions except 8th Blue, Gold and Platinum.**

3 (30) second timeouts per game. In the event of overtime each team will get an additional timeout. Timeouts don’t carry over. If a team is up by 20 clock will not stop in last two minutes of second half unless goes under 10 points. Players foul out of 6th foul.

**(2)- 16 Minute Stop Clock Halves for 8th Blue, Gold and Platinum. Bonus on 8th foul which will be 1 and 1 each and on the 10th Double Bonus. Players foul out after 6 fouls.** 3 (30) second timeouts per game. In the event of overtime each team will get an additional timeout. Timeouts don’t carry over. If a team is up by 20 in the second half with less than 10 minutes left the clock will run. If it goes below 10 it will stop.

**Press/Defenses**: 4th and 5th grade pressing is allowed only when stop time is in effect In the 2nd half. Presses during that time must be man to man. Only defense allowed in half court is man to man.

**Overtime:**

First overtime period is 2 minutes stop clock. Second overtime 1 minute overtime. Third overtime will consist of each team providing a shooter to shoot a free throw, will continue until one team makes and the other misses. A shooter can’t shoot again until everyone on the team has shot once.

**Technical Fouls:**

Two points and the ball.

**Rosters:**

Any player needing to play on more than one roster must be approved by the tournament director. There are no committed 2022 seniors allowed to participate in the tournament at any time period.

**Halftime:**

**Two minute halftime period.**

**Warm-ups:**

Teams will be given a minimum of three minutes.

**Each team will be given two coaches bands for coaches and a scorekeeper. Each Team must provide a scorekeeper or clock person.**

**Game can start early at the tournaments direction. All other WIAA rules apply.**